



Purpose

The Omaha Judge Core was developed to provide a stable gaming group within Omaha and its surrounding areas. The goal is to be able to form a fair and just community in which communication is heard and volunteering is rewarded. This charter is to define roles and responsibilities as well as the rewards that could be earned only within the Judge Core membership.

Membership Structure

- *Officers*

As with any group, the Judge Core officers are responsible for settling rule or situation disputes to include guidelines defined in the RPGA regulations or behavior, game play, and sportsmanship. During voting situations that end in a tie vote, officers retain the right to break a tie through fair and just deliberation. Officers must meet the pre-requisites for being a level 3 judge. Further responsibly are defined by assigned duty:

 - o *President* – Responsible for leading team meetings and provide a final ruling during event conflicts as well as maintain the Judge Core charter.
 - o *Vice President* – Responsible to sit in on presidential roles and also provides communication for events to include game days and announcements.
 - o *Charon* – Responsible for distributing, collecting, and tracking judge reward points.
- *Judges*

Judges are responsible to carry out the duties as the judge and game master in the Judge Core events. As the elite members, judges are allowed to collect, cash in, and use the rewards in Judge Core events.
- *Player*

The player is only allowed to participate in events as a general member of the group.

Note: Any player or judge suspended from the RPGA is further suspended from the Judge Core

Meeting Schedule

Group meeting time can be subject to change based on general consensus and attendance. All meeting times will be communicated through the Face Book group page. **Currently, scheduling game days are the second and fourth Sunday of each month.**

Communication Plan

All communication will be done through the Omaha Judge Core Face Book group page. We apologize for the inconvenience this may cause, but it is to allow a consolidation of member and group messaging as well as event planning and scheduling.

Judge Core Points

Judge Core Points (JPT) are rewarded only to the Omaha Judge Core judges to compensate for constantly running games and only benefit the user in games ran within core events. Therefore, and rewards earned *are not to be used in convention or other event game play.*

Rewarding is as follows:

- Judges gain 1 Judge Point (JPT) per Dungeons and Dragons game they run as any level of judge.
- Double-round events that are expected to run more than six hours earn 2 JPT.
- Training classes, of which a judge gives to at least 3 members lasting 2 hours, earn 1 JPT.
- JPT are rewarded as you rank within the Judge Core tier:
 - o Gaining Herald-level 1 JPT
 - o Gaining Master-level 3 JPT
 - o Game Master-level 5 JPT

Judge Core Rewards

Judge Core Points are distributed by the Charon, of who tracks and collects the points for the reward given. The Charon has to be present in order to claim the rewards.

- Judges can spend their points to buy bonuses for the characters when they play an event within an Omaha Judge Core event.
- If any Judge Points are spent during a game, the judge must record the use of the points and report them to the Charon.
- If you spend any points out of game, you must report how many points were spent and on what.

False or lack of reporting of Judge Points may lead to suspension or expulsion from the Judge Core.

- ❖ **1 JPT:** Allows a player to perform the *Raise Dead* ritual on a fellow PC. The ritual in this form does not require any components, and can only be used on allies.
- ❖ **1 JPT:** Provides a single +4 bonus to any d20 roll before or after the roll is made regardless of failure or success.
- ❖ **2 JPT:** Allows the entire game play table to use their **RPGA Reward, D&D Game Day**, and the **D&D Encounters** cards (normally only usable in Encounters). Enforcement of the card stack still applies. *Game Day and Encounters cards must be present at the table, no photocopies. The judge core retains the right to deem any specific card as inadmissible.*
- ❖ Judge Points can be exchanged for gold and applied to playable characters. Use the following exchange rates:

1 JPT = 500gp for level 1-5	1 JPT = 1000gp for level 6-10
1 JPT = 2500gp for level 11-15	1 JPT = 5000gp for level 16-20
1 JPT = 7500gp for level 21-25	1 JPT = 10000gp for level 26-30

With this gold you may purchase any item your character could legally use. You may not purchase a magic item more than 4 levels above your character level. This bypasses the normal rule that you may only purchase items your level or lower.

- ❖ **6 JPT:** Will allow *any* race in the *Character Creator* to be legal for game play. This includes Monster Manual and Manual of the Planes races. This is a onetime purchase when the character is created and legal for any **Judge Core game only.**
- ❖ You may select any of the following mounts and will cost **1 JPT per every level** of the mount and legal for any **Judge Core game only.**
 - Bear
 - Crocodile
 - Displacer Beast
 - Gorgon
 - Nightmare
 - Unicorn
 - Any either mount in the *Adventure's Vault*

Declaration

By signing the charter you agree to join the Judge Core under the conditions of the Charter and any amendments made thereof. You also agree to allow Judge Core members to spend their points in the game, and report your expenditures to the Charon officer. Further, you will allow any benefits derived from the Judge Core Points to be played in any game you judge.

Name (print):

Date:

Name (sign):

President:

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